

Human Factors Research & Technology

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The Division at Ames Research Center



~200 Scientists and Engineers (most with MS or PhD)

- Psychologists, Computer Scientists, Pilots, Controllers
- ~ \$50M full-cost budget in FY04 Strong working partnerships with aerospace community
- We host the Aviation Safety Reporting System (ASRS)
- FAA, NTSB, CAST, airlines, Boeing, maintainers...
- ISS, Shuttle, MER, Phoenix...

Core Science & Technology Areas:

- Aviation Human Factors: Training, procedures, air-ground integration, displays...
- Human Performance Modeling: Cognition, decision making, vision, fatigue...
- Multi-modal Interaction / Advanced Displays
- Human-Systems Integration and Systems Approaches to Risk Management



Products:

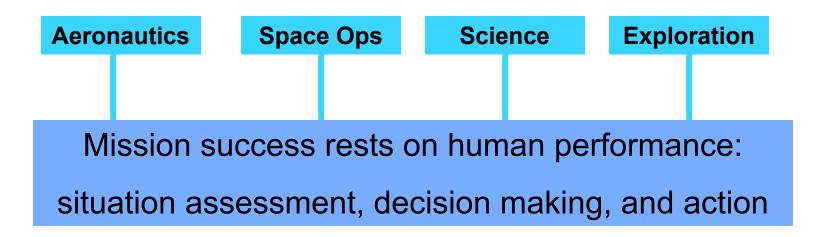
- NASA TLX, human performance models
- Aviation training packages, procedures, checklists
- System and interface design tools
- Design requirements / new concepts of operation
- Risk perception and management approaches

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http://humanfactors.arc.nasa.gov/



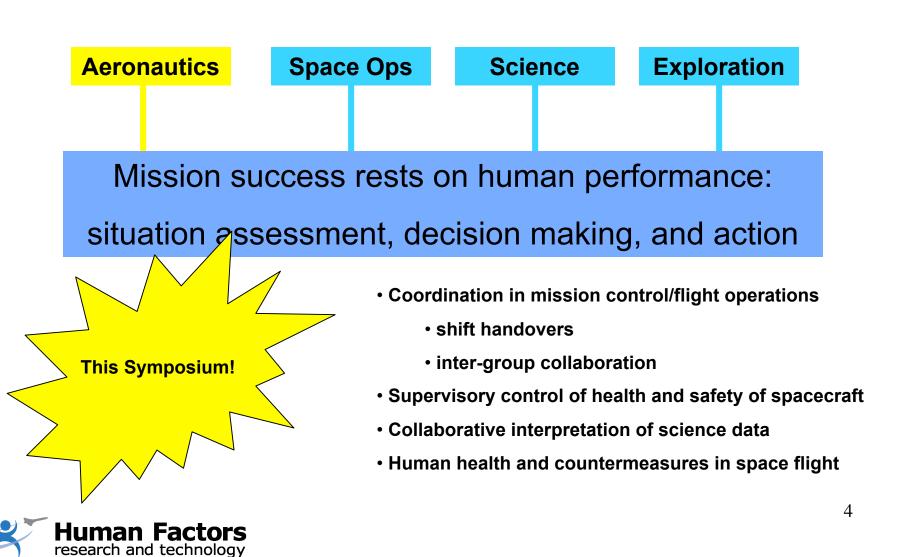
Human Factors is NASA's Future







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Synergy Across Missions

- Human Performance Studies, including
 - Fatigue, decision making, attention, memory, stress, human error, vision, motor control, physiological adaptation
- Human Support Technologies, including
 - Human-automation interaction
 - Virtual environments
 - Flight deck / cockpit design and evaluation
 - Fatigue countermeasures
 - Crew Resource Management
 - Procedures, training, documentation





Examples of Synergy



Virtual Environments for Teleoperation: Robotic Arm and Traffic Management Applications



Fatigue Studies for Ultra Long-Haul Flights, MER Ground Operations, and ISS Crew work schedules



Crew Decision Making and Crew Resource Management for Aviation and Space Operations



Cognitive Models of Attention and Information Processing in Air Traffic Control and Shuttle Range Operations



Automation Design for Air-Ground Operations, Boeing 7E7, Shuttle, CEV, Mission Operations



Training for Line
Oriented Flight Operations,
Emergency Situations,
Crew Interaction



Procedures and
Document Design for
Aviation Maintenance and
Shuttle Maintenance



Vision Science and Visual Technologies for Flight Deck and Ground Control Displays

Human Factors research and technology



Human Factors at the Agency

- NASA Engineering and Safety Center includes Human Factors as a Discipline
- Mishap investigation boards now must include a human factors expert (NASA Procedural Requirement 8621.1A)
- Organizational Cause Statement of the CAIB Report
- Many other mission-centric activities





Still, Challenges

- Multiple Identities of Human Factors
 - Scientific field of inquiry
 - Therefore requiring research investment
 - Tradeoffs of generalizability and relevance
 - Part of systems engineering
 - Therefore requiring investment in requirements, design methods and metrics, validation, test, and integration with other aspects
 - Design tradeoffs in context





The Example of Validity

- Experimental Validity in Behavioral and Social Sciences
 - Reliability vs Validity
 - Construct and Conclusion Validity
 - Internal and External Validity
- Verification & Validation (V&V) in Engineering/Software
 - Subsystem ("box") versus System Level
 - By empirical tests, similarity, or analysis





More Challenges: Misconceptions

- "Human factors is when some psychologist nags a hardworking engineer."
- "I'm a human and I use a computer. So I know about human-computer interaction."
- "I'm an articulate subject-matter expert and potential end-user of the system. So I am a human factors expert."





More Challenges: Misconceptions

- "Either your research agrees with my common sense or it doesn't. If it does, it's a waste of time and money. If it doesn't, it must be wrong."
- "We don't need human factors because our system is entirely automated."
- "Human factors is just asking people about what they want. Anybody can do that."





The Same Challenge?

- "Get the right information to the right person at the right time in the right format...hasn't that been the same problem statement for Human Factors in the last fifty years?"
 - Sure, in the same way that "communication" and "design" are perennial challenges





Human Factors at NASA: A Plan for the Future

Human Factors is often recognized, sometimes respected, idiosyncratically applied, rarely well-funded

Human factors is routinely recognized, applied, and funded as part of the R&D process throughout the lifecycle





Human Factors at NASA: A Plan for the Future



RESPECT

UNDERSTANDING



Education and Training

Community
Advocacy and
Outreach





Human Factors at NASA: A Plan for the Future



Technical Excellence

Education and Training

Community
Advocacy and
Outreach

Hire the best

Train on the majority technologies

Middle and high school education programs

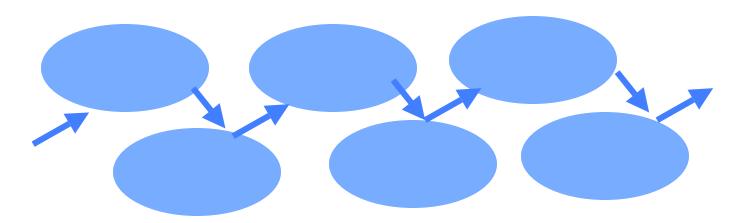
Form a community and develop advocacy plans for our customers and sponsors

NASA Training Courses





Human Factors at NASA: Towards a Technical Roadmap for the Future



Interleaving of human performance research with human support technology development





Human Factors at NASA: Towards A Technical Roadmap for the Future

- Characterizing "context" to appropriately frame problems
- Model-based prediction of human performance/error
 - Prediction based on system features/stimulus characteristics is particularly attractive
 - But also, the role of individual differences is crucial





Human Factors at NASA: Towards A Technical Roadmap for the Future

- A few of my specific favorite topics
 - Philosophies, levels, distribution of automation and collaboration in multi-human, multi-machine systems
 - How can decision support tools invite the right kinds of human performance (e.g., a proactive approach to managing risk) and how can you validate that?
 - Individual differences in risk perception and management





Human Factors at NASA

- Here's the start of our renewed community
- Thank you!

